

NAW-003-003401 Seat No.

B.C.A. (Sem. IV) (CBCS) Examination

March / April - 2017

CS-19: Computer Graphics Using C

(Old Course)

Faculty Code: 003

Subject Code: 003401

Time : $2\frac{1}{2}$ Hours] [Total Marks : 70

Instruction: Write answers of all the questions in main answer sheet.

- 1 Attempt the following:
 - (1) What is translation?
 - (2) DDA stands for _____.
 - (3) Explain getcolor() function.
 - (4) What is Rotation?
 - (5) Explain initgraph() function.
 - (6) Define: Pixel.
 - (7) What is shearing?
 - (8) Explain window port ?
 - (9) Explain closegraph() function.
 - (10) VGA stands for _____.
 - (11) What is view port?
 - (12) What is Polar co-ordinate?
 - (13) Explain ellipse() function.

20

	(14)	The return type of getx() function is
	(15)	Explain fillpoly() function.
	(16)	function is used to exit from the graphic mode and also enter in text mode.
	(17)	What is line clipping ?
	(18)	Explain int86() function.
	(19)	What is Julia Set ?
	(20)	header file should be included to perform graphics in C.
2	(a)	Attempt the following: (any three) 6
		(1) What is Resolution ?
		(2) outtext() v/s. outtextxy().
		(3) What is computer graphics ?
		(4) Explain setgraphmode() and restorecrtmode() functions.
		(5) Explain the properties of Bezier curve.
		(6) What is clipping?
	(b)	Attempt the following: (any three) 9
		(1) Explain DDA line drawing algorithm.
		(2) Explain B-Spline.
		(3) Text Mode v/s Graphics Mode.
		(4) Explain Floodfill procedure.
		(5) What is viewing pipeline? Explain with example.
		(6) Explain Homogeneous co-ordinate system.
	(c)	Attempt the following: (any two) 10
		(1) Explain Brasenham circle drawing algorithm.
		(2) What is chart? Explain different types of chart.
		(3) Explain fractals.
		(4) Explain Sutherland Cohen line clipping algorithm.
		(5) Write a program for free hand drawing using mouse.

- 3 6 Attempt the following : (any three) (1) putimage() (2) sector() (3) moveto() (4) liner() (5) detectgraph() (6) getmaxcolor() 9 (b) Attempt the following: (any three) What is dimension in Fractals? Explain the types of dimension. (2) Write a note of Shearing Transformation. (3) Discuss 2D co-ordinate system.
 - (6) Explain Reflection.

dimension.

(4)

(5)

(c) Attempt the following: (any two)

Write an application of computer graphics.

Differentiate: Topological dimension and Fractal

- (1) Write a program to draw self-similar fractals.
- (2) Write a program to show and hide mouse pointer.
- (3) Write a program to draw a line chart.
- (4) Write a program for filling a rectangle using 8 connected seed filing.
- (5) Write a program boundary fill procedure.

10